Bringing innovative products to consumers in modern markets

Tim Brooks
GlaxoSmithKline Consumer Healthcare

An apology

 'Copy from one, it's plagiarism; copy from two, it's research'.

John Milton



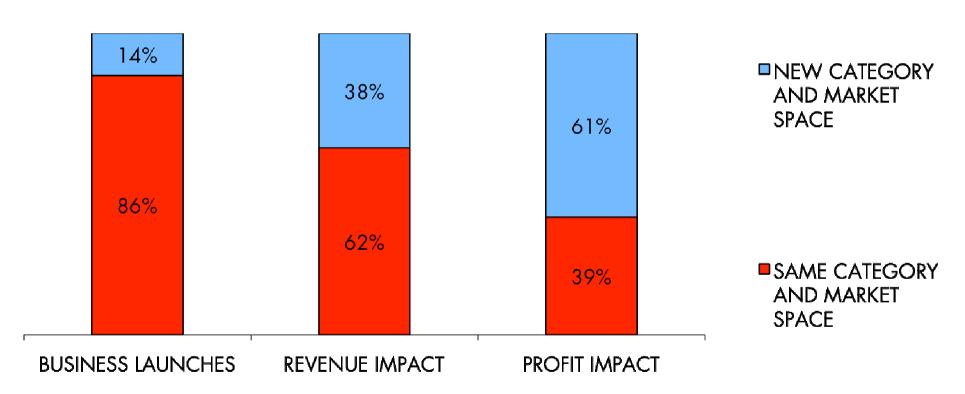
JHOOL PROFESSOR MICHAEL PORTER ...w.fastcompany.com/online/44/porter.html

For brands in growth 23% of sales 62% of growth Drives news... Builds equity

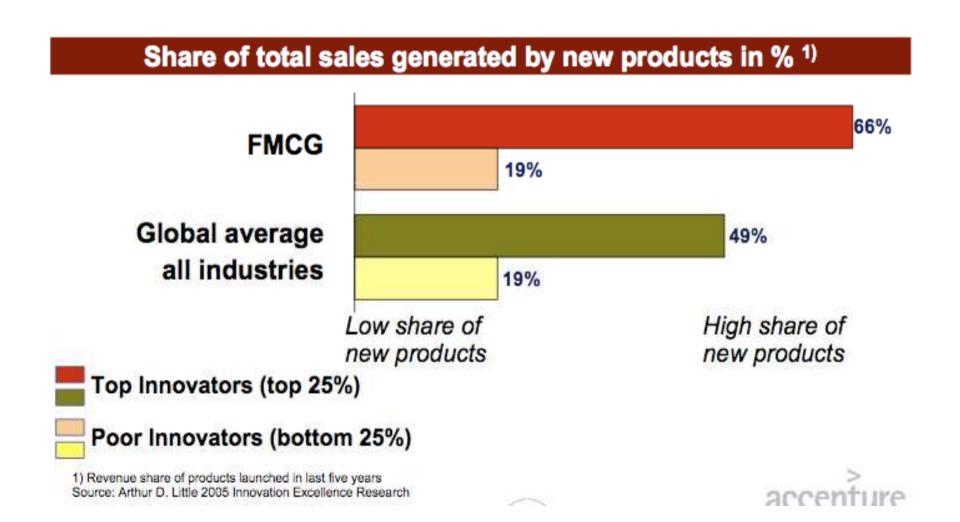
Source: AC Nielsen

Revenue and profit growth comes disproportionately from innovation

STUDY OF 108 PRODUCT AND SERVICE LAUNCHES



Top quartile FMCG companies have 3.5x higher market share of new products



The innovation challenge...

"You can't just ask customers what they want and then try to give that to them. By the time you get it built, they'll want something new."

Steve Jobs, Apple







facebook







Discovering

Needstates

The heart of successful innovation

Responding

Predicting

• 'If you're not failing every now and again, it's a sign you're not doing anything very innovative'.

Woody Allen

The Innovation Challenge - failure

"1997 Consultancy X review of initiatives showed only 35% meeting financial objectives."

"80% of new products fail within 3 years"

"2001 European review shows only 1 of 3 new products are profitable"

"2003 global review reports that less than 30% of all new launches reach objectives."

Source: Nielsen Bases 'Secrets of New Product Success'

The Innovation Challenge

Why is strong innovation critical?

The bar is rising...

- Retailers seeking to cut back SKU numbers
- Retailer: '12-week window' to succeed
- Speed of own label/copying
- -Competitive intensity increasing



Why now?

Recession hits innovation

- 25% less 'new' SKUs in store year-on-year
- Innovation can drive post recession growth
- Can help remove over reliance on promotions



What does this mean for brands

Pressure to be truly innovative

- Consumer [needstate]- rather than capability-led (added value not 'me too')
- Will our NPD really grow the category?
- Big I vs small i





An uncomfortable dynamic

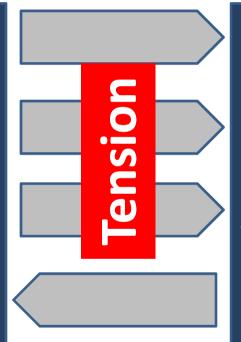
Retailer as Customer AND Competitor?

Sharing the pipeline

Sharing the insight/knowledge

Knowledge of investment/performance

Discourages further innovation/investment



Gives time to copy for OL

Devalues competitive Advantage – category level

Competitive advantage for OL launches

Established OL - role in category commoditisation

Impact: increasingly foreshortens opportunity for ROI, drives small i vs BIG I

An uncomfortable dynamic

- •The branded business model → mass distribution
- Can limit ability for marketing investment



- •GSCOP et al help
- Blunt vs. total relationship investment



Need to balance interests?

Retailers are great innovators









Summary: The Innovation Challenge

- cost of acquiring consumer needstate understanding
- **★** cost of product development bigger gaps, **★** cost/risk
- **cost of change & complexity; factories, inventory etc.**
- forganisational investment in launches
- **cost of driving behavioural change in new categories**
- • cost of launching new brands
- Iow hanging opportunities
- **†** risk of brand stretch



'It's TOUGH! If we didn't have to we wouldn't bother!'

Tim Brooks – Marketing Director, GSK



Not a manifesto to protect big brands & companies

It's big now but was an independent start up: Innocent









•Acquired by Coca-Cola [different innovation model]





Market changer innovation

• Hot on the needstate You Tube



- Developed with super consumers
- Differentiated vs category
- •14% of US market, 1m units, only 18 months post launch







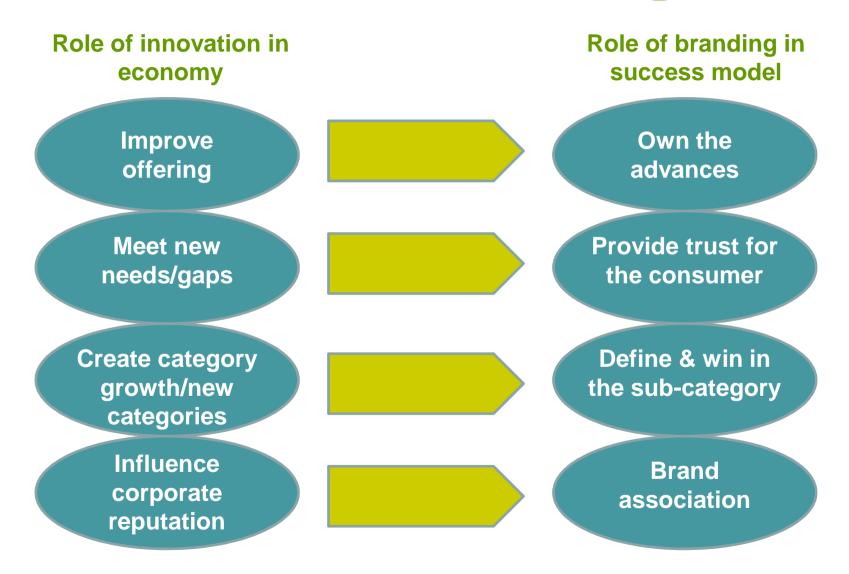








Role of branding



David A Aaker Inside Innovation Conference, Haas School, November, 2007

Branding magnifies and makes it more possible



The Highway
Listen Up
MP3 Player

The apple MP3 player



Category innovation – brands build scale





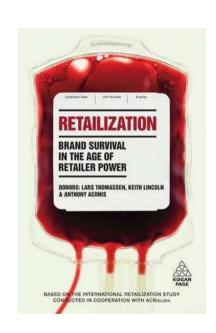
Creating the right environment for innovation growth





Positive destination for investment – tax/IP et al

Ensure that the competitive environment allows the innovator adequate opportunity for ROI



Increasing pressures on the brand/innovation business model from retailers

Is the innovation environment better or worse than 10 years



ago?



- Still lots of unmet needs
- •New models of disruption/
 collaboration & the role of
 super consumer → new
 entrant opportunities
- •Technology/speed of change → new channels
- •The Brand is still critical [new or old]

- ★ cost & complexity
- **t** speed of copying
- •Shorter 'proving' times
- Ability for innovation to be commoditised
- •Impacts ability of innovator to achieve ROI
- •Lots of small i vs. BIG I =
 big risks/big fff